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CLASS: DPCA

DATE: 1-9-21

1	Point	Pen	alti	es:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### 10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

W/O	#						ed between		and automa	lically begins		n a score of 70 +1 1/2 Exceller			<b>⊢</b> ≻	۲.		ERN
Maneu	ver Des	cription	W	ExT	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T	10 POIN PENAL	PENALTY TOTAL	SCORE	OFF PATTERN
	Maneuv	er	1	2	3	4	5	6	7	. 8	9	10	11	12		**		0
	/	PENALTY																
1	595	MANEUV.	1/2	1/2	4/	0	th	+/2	1/2	-1/2	+/	5	0	0			73/	2
			20/2	71	72			72%			73							
		PENALTY	166															
2	496	MANEUV.	0	1/2	0	0	0	1/2	1/2	.0	0	1/2	0	0			72	
				70/2				71	71/2			72						
7		PENALTY																
3	653	MANEUV.	0	th	0	1/2	1/2	+/2	0	1/6	0	1/2	0	0			73	
	-			70/2		7/		71/2		72								
11	, , ,	PENALTY																
7	490	MANEUV.	D	0	0	D	-1/2	0	0	O	-/2	D	D	-1/2			68/4	
		PENALTY									69						T	
5	514	MANEUV.	1/2	1/2	0	D	0	+1/3	+13	O'	0	0	the	D			72/	
			1	71					72								1 14	
/		PENALTY									i i							
6	599	MANEUV.	0	1/2	0	1/2	0	0	1/2	0	0	U	0	0			70/2	
		T		20/2		7/			701/2									_
7	19	PENALTY	_	1/2	10	. 17		- 12			1.	-	_				, ,	
- /	5 Ut	MANEUV.	0	+/2	70	-1/2 49/3	0	D	-1/2	1/2	-1/2	-/2	0	0			68	$\dashv$
0		PENALTY		3	7.0	7 1/2	DP	of										$\dashv$
8	5/4	MANEUV.	+/2	-/	12	-1/2	-1	-/	-/	-1	-/						0	
		-	20%	Colo		1.60	1	64		102	61	/			7			82

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CLASS:

DATE:

1	Point	Penal	lies:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

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WIO	#			. Each	horse/rider t	eam is score	ed between (	0-100 points	ER SCOF and auloma Correct, +1/	tically begins	the run with ery Good,	n a score of 70 +1 1/2 Exceller	points nt		μŁ	<u></u>	щ	IERN
Màneu	ver Des	cription	w	ExT	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				0
		PENALTY			-					3								
17	552	MANEUV	0	1/2	0	1/2	1/2	U	-1/2	-/2	0	0	D	0		3	67/2	
				70/2		7/	21/2	,	71	67/2	-		,					
		PENALTY																
18	62	MANEUV.	0	1/3	0	0	0	0	0	0	v	1/2	1/2	D			718	
				70/2								71	711	ź				
		PENALTY																
		MANEUV.																
_		PENALTY			9 // T/S					Ī			Г		T			
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_		WAVEOV.			-													
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		MANEUV.									,							
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1000 A 1900		PENALTY																
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CLASS: DPen

DATE: 1-9-2

1	Point	Penalt	20

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
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- Severe or disturbance of any obstacle

### 5 Point Penalties:

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### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- Major disobedience or schooling

WIO	#						ed between		and auloma	tically begins		n a score of 70 +1 1/2 Exceller			<b>≒</b> ≿			ERN
Maneu	ver Des	cription	w	ExT	w	S, SPL	Т	RL	Ex L (RL)	Collect	LL	S&B	180 R	Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
1	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				0
		PENALTY		1				3		3								
9	492	MANEUV	0	-1	-/2	0	0	4	-1	-/	1/2	-/2	一点	1/2		7	20/2	
14				68	107/	2		(03/1)	62/3	98%		57%		566				
		PENALTY			1			3							8			
10	645	MANEUV.	D	41	-1/2	0	0	4	0	1/2	0	-1/2	0	+/2		4	65	
				71	69/2			65/3		65		64/2						
,		PENALTY							-									
//	649	MANEUV.	0	U	D	0	D	0	D	D	0	D.	0	0			70	
			Г			ſ												
10	10	PENALTY		114	1/	,			111	3				,		_		
14	658	MANEUV.	0	1/2	-/2	-/	-/2	0	-1/2	-1/2	-12	-/2	0	-/2		3	61	
		DENIE TV			20	69	4849		67	1021	2			(4)			7	
	, ,	PENALTY				DP			/	3		1	4.			3	, ,	Dr.
/3	6/1	MANEUV.	0	0	0	-1/2	0	0	1/2	-/	0	-1/2	U	0		2	Coll.	
		PENALTY				Co#12			69	65							Т	$\dashv$
1//	, 12		i.l.	1 /.	1/4	1/1		1 /6	2		, 1,	1/2	11/	, 1/			7.11	,
17	413	MANEUV.	1/2	1/3	1/2	+/2	0	+/2	D	0	1/2	+1/2	松	1/2			14/2	
				7to	- 0	72		72/3			73	73/2					- T	. 10
1		PENALTY	3	23,3	OP	- 1			,	3								DIE
15	656	MANEUV.	-	7/2	-/,	1/2	-	0	-/	-1/2	0	0	0	0		15	48/	2

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Point Penaltie	s:
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

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Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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WIO	#						ed between		and automa	itically begin:		h a score of 70 +1 1/2 Exceller			₽ F.	<u>}</u>	щ	IERN
Maneu	ver Des	cription	w	Ex T	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				0
		PENALTY		3							3							
-/	569	MANEUV.	1/2	-/2	0	0	0	0	-1/2	1/2	-1/2	0	1/2	1/2		6	6/1/2	
				67					46%	lab	1021	2						
		PENALTY						3										
2	509	MANEUV.	1/2	林	-/2	-1/2	0	1/2	0	0	-/2	-/2	1/2	0	6 18	3	65	
				71	70/2	70		ldeli			Colo	105h						
		PENALTY																
3	490	MANEUV.	0	0	0	0	-1/2	0	1/2	0	0	0	D	-1/2	×		68/2	
		PENALTY					6917		69			OP						-
4	611	MANEUV.	0	0	0	8	D	2	-1/-	0	0	-11/2	-1/2	D			674	Op
1	$\varphi r_{l}$					0		0	691		U	68	12				0/12	
		PENALTY																
5	508	MANEUV.	0	0	1/2	-1	1/2	1/2	-1/2	0	0	-1/2	-/2	1/2			64/2	
			****		69/2	681/2	68	671)	66			10842		len				
1		PENALTY			1 /2													
6	584	MANEUV.	0	1/2	1/2	70	0	the	1/2	1/2	1/2	11/2	+1/2.	0			13	
		PENALTY			//	70		3 OP			0 7		13				Т	$\dashv$
7	399	MANEUV.	0	1/2	0	+/2	0	-1/2	1/1	5	ch	outi	ng				0	
				701/2		71		-//	1/2				- (/					
8		PENALTY		. ,														
0	603	MANEUV.	0	1/2	the	1/2	th	+/2	0	0	1/2	0,	1/2	1/2			74	
					71	71/2	72	72/2			735	wa	th	au	,			8.2
JDGE'S	S NAME	(PRINTE	D):			, N				JUDGE'S	SIGNA	TURE:						



1 Point Penalties: - Over-bridled (per maneuver)

Too slow (per gait)

3 Point Penalties:

Break of gait at lope

5 Point Penalties:

Wrong lead or out of lead

Draped reins (per maneuver)

Severe or disturbance of any obstacle

Out of frame (per maneuver)

- Break of gait at walk or trot for two (2) strides or less

- Break of gait at walk or trot for more than two (2) strides

- Out of lead or cross-cantering more than two (2) strides when changing leads Trotting more than three (3) strides when making a simple lead change

### AQHA RANCH RIDING - Pattern 10

SHOW: CLASS: DATE:

	Point	

Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:

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### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse

- Blatant	disobedie	ence (kick,	bite, buck,	rear, etc.)	for each re	efusal					- Major di	isobedience	or schoolin	9				
W/O	#			Each	horse/rider	team is score	ed between t	0-100 points	ER SCOF and automa Correct, +1/	tically begins	s the run with Very Good,	h a score of 70 +1 1/2 Exceller	) points nt		ΕĖ	<u>}</u> _	ų.	IERN
Maneu	ıver Des	scription	w	Ex T	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Maneuv	er	1	2	3	4	5	6	. 7	8	9	10	11	12				0
-		PENALTY		7.														
9	586	MANEUV.	the	0	1/2	-/2	0	1/2	1/2	1/2	0	+1/2	0				12/2	
1					71	70/2			71%	72								
	-	PENALTY																
10	552	MANEUV.	0	1/2	0	D	1/2	0	0	+K	-1/2	1/2	0	0			70/	,
				70/2			71											
1/	_	PENALTY	,															
//	5/15	MANEUV.	1/2	1/2	0	1/2	龙	0	0	0	0	1/2	+1/2	1/2	(A) (		71%	
		PENALTY		7/		201/2	70						71					
		MANEUV.											$\vdash$					
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1 Point Penalties	1	Point	Pena	Ities
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
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wio	#						ed between		and automa	lically begin		h a score of 70		(4)				N.
Maneuv	ver Des	cription	-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent  W Ex T W S, SPL T RL Ex L Collect LL S&B 180 R T											Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
M	faneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		-		R
-		PENALTY											·					
1	574	MANEUV.	0	1/2	1/2	1/2	0	1/2	0	0	0	1/2	1/2	+1/2			73/	(
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		PENALTY					d .											
7	571	MANEUV.	0	5	ch	00	lin	9									0	
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1	045	MANEUV.	0	41	4/1	+/2	0	1/2	1/2	1/2	-/	0	D	1/2		3	70	
Т		PENALTY		-71	711/2	72			23	73/	49/	9						
24	1100			) !					10				14				. 1	
	496	MANEUV.	U	7/2	0	0	0	D	70	0	0	0	4/2	0			70/	4
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3 4	492	MANEUV.	0	10	2	0	-/2	0	-/	4	D	0	-	w//2		S. Carren	6/1	
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/		PENALTY				200												20
0 6		MANEUV.	()	1/2	10	4///	0	7)	0		0	0	0	sv //2.		2	64//2	<i>39</i> 9
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7	119	MANEUV.	*	1/2		0	<i>3</i> )	11/	+1/2	٧	11/2	0	16	1.1			any ing	
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		PENALTY														1		$\dashv$
	Ī	MANEUV.				$\neg \neg$												

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1	Po	ini	P	en	al	ti	es:	

- · Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- · Break of gait at walk or trot for two (2) strides or less

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W/O	#			Each	horse/rider	team is score	ed between	MANEUV 0-100 points , -1/2 Poor, 0	and automa	alically begin	s the run wil Very Good,	h a score of 70 +1 1/2 Excelle	points		F F	<u>}</u>	Щ	I VOL
Maneu	ver Des	cription	w	ExT	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	1100
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				ľ
}		PENALTY															72	
l	595	MANEUV.	+1/2	+ 2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0	0			73	
718 72																		
	496	PENALTY																
2	4.10	MANEUV.	0	0	0	0	0	0	-1/2	00	$\supset$	+1/2	0	0			40	
																		_
3	603	PENALTY															7111	,
)	,	MANEUV.	O	+1(2	+1/2	+12	0	+42	-1/2	41/2	+1/2	41/2	+12	0		-	741	2
1-	90	PENALTY					_1/	_	_	-1/						d	087	2
		MANEUV.	0	0	0	0	-12	0	0	-1/2	0	0	0	1/2			0,1	
5.		PENALTY			155											7	T	
) 0	574	MANEUV.	+1/2	0	0	+1/2	0	+1/2	0	0	0	0	+1/2	17		†	72	
			1,0										(4					
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1 Point Penaltie	S
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- · Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

W/O	#		MANEUVER SCORES  Each horse/rider learn is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											ξÈ	PENALTY PENALTY TOTAL	ш	ERN	
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1 Point Penal	t	es
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- · Major disobedience or schooling

WIO	#			Each	horse/rider	team is scoremely Poor, -	ed between	0-100 points	ER SCOI and auloma Correct, +1	atically begin	s the run wit Very Good,	h a score of 70 +1 1/2 Excelle	) points		ΡŢ	Τ̈́	ш	ERN
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AMERICAN QUARTER
HORSE ASSOCIATION

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1	Point	Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

#### 5 Point Penalties

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

WIO	#			MANEUVER SCORES  Each horse/fider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											F Ł	<u></u>	ш	IERN
Maneu	ver Des	cription	w	Ex T	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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IUDGE'S NAME (PRINTED):



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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern

- correctly:
- Eliminates maneuver
   Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

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	Penalties	-	000	10							10 Point Penalty:     Unnatural Ranch Horse Appearance (Horse's tall is obvious and consistently)								
12/10/2007 (CC)		maneuve									- Unnatur	al Ranch Ho	rse Appea	rance (Hor	rse's tall is	obvious	and consis	stently	
10,000,000		r maneuve	r)								carried in	an unnatura	l manner i	n every ma	aneuver)				
	w (per ga		· (0)									(OD) 0							
- Break c	of gait at w	valk or trot	for two (2)	strides or	less						Off-Pattern (OP): Cannot place above others who complete pattern								
Daint I										7	correctly:								
10000	Penalties										- Eliminates maneuver								
	Wrong lead or out of lead Draped reins (per maneuver)											Incomplete maneuver     Use of two hands (except junior and level 1 horses shown in a snaffle							
В .	reins (pe of gait at lo		er)			- USE OF IN	wo nanus (e)	cept junio	r and level	1 horses	shown in	a snaffle							
		•	for more t	han two (2)	ctrides							more), more				eins or an	ly fingers		
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5 Point F	enalties										- Willful Al							-	
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JUDGE'S NAME (PRINTED):

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1 Point Penalties:

Too slow (per gait)

3 Point Penalties:

Break of gait at lope

Wrong lead or out of lead

- Draped reins (per maneuver)

- Severe or disturbance of any obstacle

- Over-bridled (per maneuver)

Out of frame (per maneuver)

- Break of gait at walk or trot for two (2) strides or less

- Break of gait at walk or trot for more than two (2) strides

 Out of lead or cross-cantering more than two (2) strides when changing leads Trotting more than three (3) strides when making a simple lead change

### AQHA RANCH RIDING - Pattern 10

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### 10 Point Penalty:

Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse

	oint Penalties: atant disobedience (kick, bite, buck, rear, etc.) for each refusal										Willful Abuse     Major disobedience or schooling     Lampages							
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1	Point	Pena	ities

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

JUDGE'S NAME (PRINTED):

### 5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### 10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

MANEUVER SCORES WIO # Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points OFF PATTERN PENALTY TOTAL 10 POINT PENALTY -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Fx I Collect Maneuver Description Ex T S, SPL T 180 R T (RL) CL Maneuver 2 3 5 7 4 6 8 9 10 11 12 3 PENALTY 3 56/2 MANEUV 424 48 57 PENALTY 10 MANEUV PENALTY 76 649 MANEUV 71 PENALTY 3 658 58 MANEUV 3 3 PENALTY 3 617 65 MANEUV 69 PENALTY 613 16 MANEUV. 72 724 3 Losla 15 MANEUV V PENALTY MANEUV



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CLASS:

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### 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

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Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

### Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

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w/o	#			MANEUVER SCORES  Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								Į Ļ	È	E,	TERN			
Maneu	ver Des	cription	w	ExT	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				0
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For more information on how exhibitors are scored visit www.aqhuniversity.com



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CLASS: Amateus

DATE: 1/9/2/

1	Point	Pena	Ities:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

JUDGE'S NAME (PRINTED):

#### 5 Point Penalties

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### 10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
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- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling

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W/O	#						ed between		and automa	lically begins		a score of 70		7	<b>⊢</b> ≻	>		RN
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	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				Ö
	1	PENALTY		3												3		
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CLASS: Amatou

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1	Point	Pena	ities:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

### 5 Point Penalties:

· Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

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Maneu	ver Des	cription	w	Ex T	w	S, SPL	Т	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	Т	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
- 1	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12				J
9	506	PENALTY MANEUV.	+1/5	7	+仏	-1/2	+1/2	1/2	+1/2	+1/2	-1/2	+1/2	+1/2	4/			74	
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10	552	MANEUV.	0	+1/2	0	0	0	0	-1/2	+1/2	0	-1/2	0	0			70	
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11	585	PENALTY															72	
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1	Point	Pena	Ities

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4 MANEUVER SCORES 3 my . 60 WIO # Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points **DFF PATTERN** PENALTY TOTAL 10 POINT PENALTY -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Ex L Collect Maneuver Description Ex T S, SPL RL 180 R T (RL) CL 7 Maneuver 2 3 4 5 6 8 9 10 11 12 PENALTY MANEU 70 TD 2 MANEUV MODIL PENALTY 3 701/2 MANEUV 72 PENALTY PENALTY 5 MANFILM PENALTY 6 MANEUV 134 72 73 78 PENALTY MANEUV -

JUDGE'S NAME (PRINTED):